


RYAN MAPA

Software Developer

 github.com/ryan-mapa | Portfolio: ryan-mapa.github.io/portfolio

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SKILLS

Javascript	Ruby	Ruby on Rails
React.js	Redux	D3.js
HTML	CSS	SQL
jQuery	PostgreSQL	Git
Google Apps	Asana	Zendesk
Jira	Salesforce	GoodData

PROJECTS

Task Academy

Task Academy is a simple to do list app with basic CRUD actions for tasks.

- iOS app built in React Native
- Implemented Google OAuth with Auth0
- User is bootstrapped to Async storage
- Ruby on Rails Backend hosted to Heroku to persist data using PostgreSQL
- Tasks are nestable with subtasks and due dates

GitHub: ryan-mapa.github.io/taskacademy

Movie Time

Movie time is a data visualization of live box office data from IMDB using the d3 library. Data is scraped from IMDB. The DOM is parsed through the use of regular expressions(regex).

- D3.js used to create dynamic bubble chart with force simulation
- Used cors-anywhere to get scrape server-free
- Used Regex to isolate desired data from DOM string

Live site: ryan-mapa.github.io/movie_options

TableUp

Fullstack single-page web app with Rails backend/PostgreSQL and React/Redux frontend inspired by OpenTable.

- Implemented a search that queries across restaurant, location, and cuisine type.
- Created calendar and time selection dropdown for reservations with react-datepicker that shows only valid reservation times.

Live site: tableupsf.herokuapp.com

EXPERIENCE

Software Engineer Intern

App Academy

February 2018 - Present

- Teach software development fundamentals in Ruby to new and prospective App Academy Students.
- Conduct technical screening interviews in a variety of languages

Chef and Host

EatWith

April 2016 - Present

- Hosted unique dinners for parties of 6+ who sign up through the EatWith platform
- Specialized in Japanese food, Filipino food, and surf and turf.

Project Manager

Wolfire Games

November 2016 - Dec 2016

- Implemented Agile-based process for a goal-oriented product release schedule by working with engineers and designers, and all major stakeholders.

Manager of Product Operations

Humble Bundle Inc.

September 2013 - October 2015

- Ownership of over 200 Humble Bundle products resulting in over \$100 million in revenue.
- Developed product operations process and inter-departmental procedures for all products.
- Managed a team of 10+ individuals responsible for the production of all Humble Bundle products.
- Collaborated with stakeholders in Engineering, Design, and Business to launch products.

Customer Support Lead

Humble Bundle Inc.

April 2013 - September 2013

- Provided in-depth support to customers, including high-level technical and billing inquiries.
- Managed Paypal and Amazon disputes

EDUCATION

App Academy (Summer 2017)

Software development bootcamp focused on full stack web development

Product School (Summer 2016)

Product Management and SCRUM Master certification

University California Davis (Spring 2009)

BS - Environmental Toxicology

